Greater West Chester Chamber of Commerce Privacy and Refund Policy

Authorize.net Security Statement

The Greater West Chester Chamber of Commerce values your business. We are committed to protecting your privacy and we want your experience with our organization to be positive and safe.

For your safety and protection, your credit card information is not stored on our server. Our payment gateway provider, Authorize.net, keeps this information encrypted and secure on your behalf.

Member and non-member information, whether public or private, will not be sold, exchanged, transferred, or given to any other company or individual, for any reason whatsoever, without the consent of the member, other than for the express purpose of delivering the purchased product or service as requested by the member or non-member.

The Chamber uses <u>Authorize.Net</u>, a leading payment gateway to accept credit cards and electronic check payments from Chamber members and non-member guests, safely and securely. Payments made represent membership dues, event and program fees, sponsorship fees, advertising and/or marketing services and products, and other similar fees and charges.

The Authorize.Net Payment Gateway manages the complex routing of sensitive customer information through the electronic check and credit card processing networks, and the company adheres to strict industry standards for payment processing, including:

-128-bit Secure Sockets Layer (SSL) technology for secure Internet Protocol (IP) transactions.

-Industry leading encryption hardware and software methods and security protocols to protect customer information.

-Compliance with the Payment Card Industry Data Security Standard (PCI DSS).

For additional information regarding the privacy of your sensitive cardholder data, please read the <u>Authorize.Net Privacy Policy</u>.

Refunds

Refunds are considered on a case by case basis. For ticketed events, you must cancel your registration(s) 5 business days prior to the event date for a refund to be considered.